

AGENDA
SEA BRIGHT PLANNING/ZONING BOARD
REGULAR MEETING 8 P.M.
TUESDAY, MAY 10, 2011

1. FLAG SALUTE

2. OPENING STATEMENT:

The Borough of Sea Bright, in compliance with the "Open Public Meetings Act" has advertised the date, time and location of this meeting in *The Link* on January 20, 2011 filed it with the Clerk, and posted a notice on the bulletin board in the Borough Office.

3. ROLL CALL:

Beer ___ Cashmore ___ Cunningham ___ DeSio ___ Fernandes___

McBride___ Murphy ___ Nott___ Torcivia ___ Smith (Alt. #1) ___

Leckstein (Alt. #2) ___Janey (Alt.#3) _____

4. MINUTES:

A. March 8, 2011 Unified Planning Board Minutes

Motion:_____Second:_____

Vote:

Beer ___ Cashmore ___ DeSio ___ McBride ___ Nott ___ Torcivia ___

Smith ___ (Alt. #1) Leckstein ___ (Alt.#2)

Janey (Alt.#3) _____.

5. MEMORIALIZATION OF RESOLUTION:

A.

SEA RAY TOWNHOUSES, LLC.

1246 Ocean Avenue

Block 3, Lot 25

B-2Zone

**Variances: Rear yard setback,
air conditioning units in rear yard,
side yard setback, lot coverage.**

Motion:_____Second:_____

Vote:

Beer ___ Cashmore ___ DeSio ___ McBride ___, Nott ___ Torcivia ___

Smith (Alt. #1) _____

6. NEW BUSINESS:

A.

**FORSMAN REVOCABLE TRUST
9 RIVER STREET
BLOCK 16, LOT 26**

Remodel existing dwelling: replace rear deck,
add front porch, raise existing structure, add third story.

Motion: _____ Second: _____

Vote:

Beer ___ Cashmore ___ Cunningham ___ DeSio ___ Fernandes___

McBride___ Murphy ___ Nott___ Torcivia ___ Smith (Alt. #1) _____

Leckstein (Alt. #2) ____Janey (Alt.#3) _____

B.

**ORDINANCE NO. 11-2011
AN ORDINANCE REVISING CHAPTER 130, LAND USE,
ARTICLE VII, AREA BULK AND USE REQUIRMENTS,
SECTION 130-50 LOT AND BUILDING REQUIREMENTS
PARAGRAPH A (6)
OF THE CODE OF THE BOROUGH OF SEA BRIGHT**

Motion: _____ Second: _____

Vote:

Beer ___ Cashmore ___ Cunningham ___ DeSio ___ Fernandes___

McBride___ Murphy ___ Nott___ Torcivia ___ Smith (Alt. #1) _____

Leckstein (Alt. #2) ____Janey (Alt.#3) _____

7. ADJOURNMENT:

Motion to Adjourn:_____ Second:_____

Time:_____P.M.